

2622. **Intermediate***. Enter one of the following. Include a card no larger than 4"x6" explaining what you did.
1. Comparison shopping study of at least two accessories showing wants and needs, costs, use in overall design plan, quality comparison, etc. and final selection made. May be displayed via poster or notebook. **OR**
 2. Bedcover—May include a quilt, comforter, bedspread, dust ruffle, pillow sham, canopy, etc. made by exhibitor. Include before and after photo of item as used in the room. **OR**
 3. Window Treatment – May include curtains, draperies, shades, shutters, etc. made by exhibitor. Include before and after photo of the item as used in the room. **OR**
 4. Exhibit one item of refinished furniture. Include before and after photos of the item. Photo should be mounted. Include a description of the steps taken to refinish the item.
2623. **Advanced***. Enter one of the following. Include a card no larger than 4"x6" explaining what you did.
1. Select one problem such as storage, unusual or odd-sized window, need for better lighting, privacy or an invention or idea that solves an energy or water problem. Show the steps used to solve the problem and the final product. Use pictures, samples, drawings, etc. to tell the story. Display in a notebook or on poster board. If an item was made by the exhibitor to solve the problem, include that item in the display. Include before and after photos in display. Displays illustrating a general “redecorating” of a room are not appropriate for this exhibit. **OR**
 2. An item that has been recycled (significantly altered) by the member. Include before and after photos of the recycled item and where it is used in the room. Be prepared to discuss how decisions were made in relation to the alterations made; **OR**
 3. Compare various energy saving techniques that are or could be used in your home. Include items such as cost comparisons of installation and/or usage, potential savings, aesthetic value, quality of life, and practicality. Describe how any of these techniques can affect your global footprint.
2624. **Interior Design Innovation Class:** Open to youth who were at least 13 years of age on September 1, 2015 and are enrolled in Interior Design. Demonstrate the skills and knowledge you have gained through the Interior Design project. The exhibit may include, but isn't limited to, original works, objects, demonstrations, digital presentations, programs, websites, games, apps, performances, or posters which you have made. Choose whatever method best shows what you've learned. Your exhibit should not fit in the other exhibit options for this project. You must furnish any equipment you need for your exhibit. Internet service will not be provided for the exhibit. All exhibits must include something visual, such as a printed copy of a digital presentation, which will remain on display during the exhibition. Electronic equipment will only be used during your personal judging time and will not remain on display during the entire exhibit period.

See page 65 for information about the Interior Design Clover Challenge Clover Challenge. (Open to 15-18 year olds enrolled in the Interior Design Clover Challenge Project who have completed all previous levels of Interior Design.)

* Indicates projects that may be State Fair eligible.

Section FC — Clothing & Textiles

Check-in from 5-8 p.m. on Tuesday, August 2 in Cloverleaf Hall

Judged on Wednesday, August 3 (see specific area for times)

Premiums: Classes 2631-2639	A-\$7	B-\$5	C-\$3
Premiums: Classes 2640-2647	A-\$4	B-\$3	C-\$2
Premiums: Classes 2648-2650	A-\$6	B-\$4	C-\$2

SuperintendentsAlison Burns, Lana Brown, Beth Ann Deal, Ellen Farney,
Krysta Fluty, LeAnn Korty Teri Parker, Allison Parks, Jeanne Parks,
Debbie Phillips, Stylistics 4-H Club, Patty Yoder

Rules:

1. **Failure to meet requirements will result in lowering of placing by one grade.**
2. Member will be present for judging and **should** bring pattern and instructions and all accessories worn with garment **at the time of judging**. Garments will be judged on the hanger first, then on the exhibitor with all accessories. Except in Clothing Decisions classes when garment(s) and all accessories will be judged ON exhibitor.
3. If exhibitor cannot be present for judging, three full-length photos showing all sides of garment on the 4-H member must be placed in an envelope and attached to the garment.
4. An exhibitor may only enter **one class** in **each subheading** of clothing (Sewing Divisions, Sewing With Knits, Non-Clothing, Recycled Garment and Clothing Decisions). Individual classes may be repeated any number of years.
5. It is recommended that exhibitors complete sewing divisions in sequence, as each division introduces different sewing techniques that build on each other.
6. Exhibitors may have instruction and guidance when constructing exhibits, but exhibitor must do the actual work themselves.

Sewing Divisions: (Judged at 12:30 p.m.)

Best of Show from Classes 2631, 2632 combined (4H20/10)

2631. **Division I***: One of the following items to be made by the member – with no zippers or trim in the seams. 1. 9-patch pillow – opening **MUST** be closed with slip stitch, **NOT** whip stitch. 2. Square or Rectangular pillow – opening **MUST** be closed with slip stitch, **NOT** whip stitched. 3. Bag (tote or other) with only fabric or nylon handles. Opening in the lining may be machine or slip stitched. Do **NOT** use a whip stitch. 4. Apron with or without pockets.
2632. **Division II***: Garment constructed with casing or self-casing for elastic or drawstring. Edge of the casing may be serged. Bring on hanger in clear garment bag.

Best of Show from Classes 2633, 2634 combined (4H20/10)

2633. **Division III***: Garment/outfit with fitted facing, interfacing **and** understitching. Understitching is required. Choose a pattern that includes interfacing and understitching in the facing directions. Both are required and must be applied for this division. Bring on hanger in clear garment bag.
2634. **Division IV***: Garment/outfit with zipper.

Best of Show from Classes 2635, 2636 combined (4H20/10)

2635. **Division V*:** Garment/outfit with sleeve and/or collar. The sleeve and/or collar should be separate pieces that are sewn in, NOT raglan sleeves or shawl collars. Bring on hanger in clear garment bag.

2636. **Division VI*:** Garment(s) of member's choice. Tailored garments included in this class. Bring on hanger in clear garment bag.

Sewing With Knits (4H20/10) (Judged at 12:30 p.m.)

It is recommended to choose a level comparable to sewing division exhibit.

2637. **Beginning*:** Ages 8-10. Exhibit one garment constructed from knit fabric.

2638. **Intermediate*:** Ages 11-13. Exhibit garment(s) constructed from knit fabric.

2639. **Advanced*:** Ages 14+. Exhibit garment(s) with at least one of the following: zipper and/or sleeve and/or collar constructed from knit fabric.

Non-Clothing (4H20/10) (Judged at 8:30 a.m.)

Any non-wearable item primarily machine sewn by member. If pattern is used, **bring both pattern and instructions for judging.** Attach a card no larger than 4"x6" stating: a) whether a pattern, kit, etc. was used, b) what the item is and how it will be used, and c) how many years the 4-H member has been enrolled in the class. The original item may be a redesign or re-creation of multiple patterns or an entirely original creation.

2640. **Beginning: Ages 8-10*.** Exhibit project from a set of instructions, commercial pattern, kit or an original design. Aprons will be accepted in this category.

2641. **Intermediate: Ages 11-13*.** Exhibit project from a set of instructions, commercial pattern, kit, or an original design. Aprons will be accepted in this category.

2642. **Advanced: Ages 14+*.** Exhibit project from a set of instructions, commercial pattern, kit, or an original design. Aprons will be accepted in this category.

Recycled Garment (Judged at 12:30 p.m.)

2644. **Recycled Garment*:** Exhibit a garment made by modifying or recycling another item. Item displayed **must** be a garment. The original item can be any item (garment, bedspread, ties, curtains, etc.) made or purchased in the past and must be **significantly** altered from the original design. Aprons will not be accepted in this category. "Before" pictures are required.

See page 65 for information about the Sewing and Textiles Clover Challenge Clover Challenge. (Open to 15-18 year olds enrolled in the Sewing and Textiles Clover Challenge Project who have completed all previous levels of Sewing and Textiles.)

Shopping in Style (4H20/10) (Judged at 8:30 a.m.)

2646. **Shopping in Style – Level 1*:** Exhibit should consist of a garment that reflects your personal style along with a poster or report that 1) explains how this garment reflects your style and how it influences what others think of you; OR 2) how your personal style either aligns or contradicts what is considered to be "in style" today. **OR**

* Indicates projects that may be State Fair eligible.

- Exhibit should include a garment you purchased along with a poster or report that explains or illustrates how this garment is either 1) a modern version of a fad or fashion from an earlier decade; OR 2) how this garment reflects a different ethnic or cultural influence.
2647. **Shopping in Style – Level 2***: Exhibit should include garment you purchased along with a poster or report that provides 1) a body shape discussion and how body shape influences clothing selections; OR 2) a color discussion that provides an overview of how different colors complement different hair colors and skin tones and how that influenced garment selection. Poster or report may include pictures from magazines, the internet or actual photos of garments. **OR**
Exhibit should include garment you purchased along with a poster or report that 1) explains how this garment uses the principles of design lines to create an illusion to alter appearance; OR 2) explains how color and texture of fabrics can complement or enhance appearance. Poster or report may include pictures from magazines, the internet, or actual photos of garments.
2648. **Shopping in Style – Level 3***: Exhibit should include two clothing items that were previously a part of your wardrobe that still fit but you don't wear anymore and pair them with something new to make them wearable again. Also include a report that explains why the garment was not being worn and what you did to transform it into a wearable garment again. **OR**
Exhibit should include at least five pieces of clothing that exhibitor can mix and match to create multiple outfits. Include a poster or report that includes a clothing inventory AND describes what you have learned by completing this activity.
2649. **Shopping in Style – Level 4***: Exhibit should include garment you purchased along with a poster or report that 1) includes a wardrobe inventory which indicates why you selected the garment you did, clothing budget, and cost of garment; OR 2) explains how advertising influences clothing purchases making a distinction between wants and needs; and how the purchase of this garment compliments and/or extends your wardrobe. **OR**
Exhibit should include garment you purchased along with a poster or report that 1) describes a cost comparison of this item completed by the exhibitor when purchasing the garment; should include variety of shopping options and/or price tracking at stores over a period of time; OR 2) provides a quality comparison rating a the specific clothing item purchased based on care, construction, cost and unique features; should include construction quality details, design features that influenced selection, cost per wearing, and garment care.
2650. **Shopping in Style – Level 5***: Exhibit should include garment you purchased along with a poster or report that summarizes care requirements not only for this garment but also for garments made of other natural and synthetic fibers; exhibit should also include a care cost analysis for garments of different fibers. **OR**
Exhibit should include garment you purchased which you have repaired or altered along with a poster or report that provides a clothing inventory list which includes cost savings for repaired items as compared to purchasing replacement garments.

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2662. **Child Development Level II-Growing with Others***: (To be eligible for state fair consideration the exhibit must be limited to 24" wide and 15" deep.) Exhibit one of the following options developed by the member from the Level 2 project book, Growing with Others.
1. Include the following three items that would be appropriate for a child of a specific age: a toy made by the 4-H member, a song or game; and a story or storybook that would be appropriate for a child of a specific age. Include a card no larger than 4"x6", indicate the age of the child and how the items fit into the interest, abilities, and safety considerations of that age child; OR
 2. Prepare a display of six toys and/or activities (at least one must be made by 4-H member). Include two items for each of the following three age groups.
 1. Infant/Toddler
 2. Pre-School
 3. School Age
- For each toy and activity attach a card no larger than 4"x6" indicating the age of the child and how that item fits into their interests, abilities, and safety considerations.
2663. **Child Development Level III-Growing in Communities***: (To be eligible for state fair consideration, the exhibit must be limited to 24" wide and 15" deep.) Exhibit one or more of the following items developed by member from the Level 3 project book, Growing in Communities.
1. A child care career game OR
 2. A display representing a community service activity OR
 3. A teaching plan for use in a child care setting (2-4 hour time span) OR
 4. A plan for a neighborhood olympics activity
2664. **Child Development Innovation Class***: Open to youth who were at least 13 years of age on September 1, 2015 and are enrolled in Child Development 2 or 3. Demonstrate the skills and knowledge you have gained through the Child Development project. The exhibit may be the result of knowledge gained from project manuals, interaction with child development professionals, and/or individual exploration in the area of child development. Exhibit may include, but is not limited to child behavior, ages and stages of child development, or career exploration related to child development or child care. The exhibit may include, but isn't limited to, original works, objects, demonstrations, digital presentations, programs, websites, games, apps, performances, or posters which you have made. Choose whatever method best shows what you've learned. Your exhibit should not fit in the other exhibit options for this project. You must furnish any equipment you need for your exhibit. Internet service will not be provided for the exhibit. All exhibits must include something visual, such as a printed copy of a digital presentation, which will remain on display during the exhibition. Electronic equipment will only be used during your personal judging time and will not remain on display during the entire exhibit period.

See page 65 for information about the Child Development Clover Challenge Clover Challenge. (Open to 15-18 year olds enrolled in the Child Development Clover Challenge Project who have completed all previous levels of Child Development.)
